Steven Albers

2545 W Lake Ridge Shores
Reno, NV 89519
(775) 997-3921
stevenalbers@gmail.com

Objective:

To discover hidden knowledge by manipulating data

Education:

University of Nevada, Reno
Bachelor of Science in Computer Science & Engineering, minor in Statistics
May 2014
Relevant Coursework:

Human Computer Interaction	Game Theory in Wireless Networks
Principles of Operating Systems	Data Science & Big Data
Data Structures	Software Engineering

Relevant Work Experience:

Bally Technologies, Reno, Nevada   2013 to present
Software Intern, Games Division
- Responsible for the development of back end web-based tools to expedite developers' tasks
- Performed Alpha testing and QA duties on the Atlantic Lottery and Western Canada Lottery game suites

Professional Development:

Technical Skills:
- Hardware: ARM7 and 8051 SBCs
- Operating Systems: Windows XP/Vista/7/8.1, UNIX, OS X
- Software: Microsoft Office/LibreOffice, Photoshop/GIMP Image Tools, QuarkXPress
- Languages: C/C++, Python, PHP

Affiliations:
- Association of Computing Machinery (ACM) member

Design Projects:
- Conceptualized and implemented the Progressive Meter Reader for Bally Technologies' Systems department by applying AGILE methods in a team-based environment
- Developed a Gyroplane project aimed at promoting creativity in K-12 students and hosted a successful presentation at Our Lady of the Snows elementary school.

References Available Upon Request